

# VacCheck

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#### Team Members



#### Ellis Tran

- Leader
- Backend/Mobile Developer



#### Sung Woo Kim - Web Developer



#### Patrick Kwok - Mobile Developer



Yaling Liu - Web Developer



#### Problem

- 1. New variants of the Covid-19 infect the world
- 2. Businesses are skeptical about CDC guidelines
- 3. Businesses need assurance for safety of their customers & staffs
- 4. Vaccine cards could be easily misplaced
- 5. Fraudsters selling forged copies of Vaccination cards



### Objective

- Individual users
  - Easy access to fun events and public gatherings
  - No need of a physical card
- For businesses and organizations
  - Customers records are from a trusted source
- For Covid-19 control
  - VacChecks allows vaccinated groups to gather safely
  - Encourages vaccinations



### Background

#### Inspiration from the government of South Korea

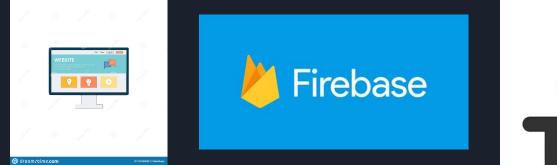
- Korea's QR code-based registration of visitors
  - People entering facilities to scan their QR code from their smartphone apps or emails
  - Gathering info on visitors temperatures along with their names and addresses for a precise record for contact tracing
  - Visitor's record will be managed by the Social Security Information Service, will be deleted after 4 weeks.





### Design requirements

- Create a website for health professionals
- Generate a special database to provide data migration between applications
- Create a cross platform mobile application: iOS and Android
- Electronic versions of vaccination via QR Code

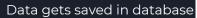




## Design Architecture/Flow of Data



Health Professional inputs data into website





Smartphone pulls Identification data



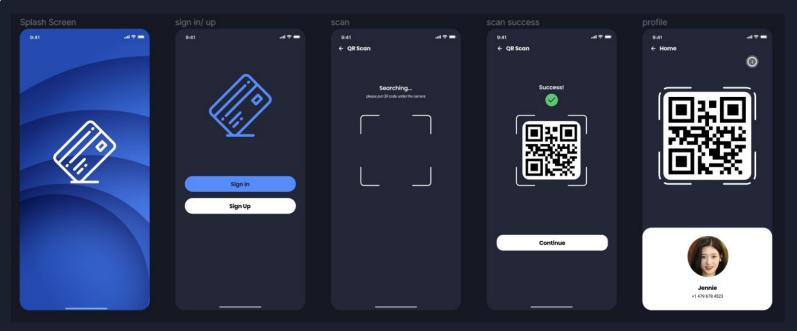


Based on ID data the QR code gets generated to be scanned





### Mobile Flow





### Tasks and Schedule

- Getting familiar with the tech stack
  - 1 week
- Design architecture/flow of the application
  - 1 week
- Creating design for front end
  - 1 week
- Set up database, server, and authentication
  - 2-3 weeks
- Develop mobile and web application
  - **2 4 weeks**
  - Work simultaneously with 2 teams
- Testing
  - 2 weeks

